VENTUZ

PRODUCT INFORMATION

Ventuz is a real-time graphics content creation, authoring and playout control software. It is designed for high-end use in any area of audiovisual content production for broadcasting, virtual and augmented realities as well as live events.

Be it professional presentations, video wall setups, multi-touch applications or broadcast graphics, Ventuz guarantees finest design paired with robust stability and full functionality, even when integrated into complex hardware and software systems.

Ventuz offers a multitude of possibilities to create compelling content with complete freedom of design, but additionally it presents an intuitive workflow that does not require any programming skills. This results in a broader variety of markets and companies using high-end 3D visualization to bring their data and information to partners and customers in intriguing ways.

Application fields range from product launches, exhibition booths, live TV events, digital signage networks, interactive experiences to large-scale show projections.

EDITIONS

Ventuz is available in three different flavors to cover all conceivable levels of knowledge, application areas and budget requirements

Ventuz Community Edition

The Community Edition is free for any use and contains all important features. It is perfect for small projects with simple requirements and for gaining firsthand experience with Ventuz. It is mainly limited in resolution, the number of Primary Nodes on screen and has a modest, customizable branding on the output but otherwise it is comparable to the Core Edition.

Ventuz Core Edition

The Core Edition is our answer to small budgets and medium-sized, professional projects with extended requirements to the content. The Core edition has no nodes limit and no branding on the output and comes with a featureset that allows users to create complex projects or contribute to big projects in an Enterprise environment. Core Projects are completely compatible with all other Ventuz Editions which ensures a seamless workflow.

Ventuz Enterprise Edition

The Enterprise Edition unlocks the whole Ventuz world for your project. You can tailor it to your exact needs in regards of output options, support and very advanced features. There are additional options available for this edition which are targeting high-end production and broadcast needs.

SOFTWARE SUITE | MODULES

Ventuz software consists of three individual modules

Ventuz Designer

The creation and authoring application for Ventuz content. Using a flexible node based authoring system, it combines the worlds of logic, animation,compositing and design in a real-time 3D environment. To create bespoke high-end applications in Ventuz Designer, no coding skills are required.

Ventuz Director

A playout management application for controlling Ventuz content in any type of audiovisual production. Ventuz Director requires no system-specific knowledge from the operator and is quick to master.

It allows the operation of any type of configuration or show, but provides the ability to write custom applications that can run within the Director interface. Changes can also be made in the split second - while the show is already running.

Ventuz Runtime

The output software for projects created in Ventuz Designer and Director. It offers a variety of output options, among which are solutions for machine clusters, video wall setups and VGA over IP for complex network based graphics operations. Additionally, Ventuz Runtime covers all areas of broadcast and Pro-AV output requirements, regardless of location, output format or resolution.

Additional Information

Pricing and Availability

Edition Comparison

Full Feature List

System Requirements

Ventuz Online Resources

Website

Facebook

Twitter

Instagram

YouTube

LinkedIn

PRESS CONTACT

Andres Hildebrandt – Director Global Marketing

Email: press@ventuz.com

Phone: +49 40 413 66 09 70